

https://en.wikipedia.org/wiki/Fidelity_Ultimate_Chess_Challenge

The Fidelity Ultimate Chess Challenge is a chess video game released for the Atari Lynx by Telegames in 1991. Players can either play one player vs the game engine or two players (using the same console). The game engine uses the experience of Fidelity Electronics, makers of various chess computers and elaborates the Master rated (2325 Elo) chess program. **It uses the program of the 6502 programs (Sensory 9—Excellence) series.**

The program has 17 levels of play. Eight of them are time based level setting the average response time from 5 seconds (level time 1) to 4 minutes (level 8). The eight following levels restrict the program ability to lookahead. For example, level depth 1 restricts the program to a lookahead of 1 ply or 1 half move, level depth 2 restricts the computer's lookahead to 2 plies or 2 half moves, and so on to level depth 8. The 17th level is an infinite level, the computation can either be stopped by the user or by the finding of a forced mate.

http://www.atarihq.com/reviews/lynx/fidelity_ultimate_chess_challenge.html

AGH Lynx Review: THE FIDELITY ULTIMATE CHESS CHALLENGE

by Telegames



Action games are good and dandy, but for those long road trips or plane rides, gamers on the go are always looking for a game that'll give them lasting replay value so that time flies. Telegames has come to the rescue with **The Fidelity Ultimate Chess Challenge**. Heck, even the title is long.

There's not much explaining to do with this one. And I'm not about to type up a rulebook on how to play chess; the game's instruction manual more than adequately describes the rules of Chess. As the video version of the Western world's most popular board game, it's more than serviceable. It offers several levels of difficulty, a hint feature, and the ability for the player to retract up to 100 full moves. Additionally, the screen is represented in either a two- or three-dimensional layout depending on your viewing preference.



Most Lynx Chess players will be playing the game solitaire, so I'm sure you're wondering about the computer AI. While I don't profess to be an expert in Chess, I found the computer to be more than a worthy opponent. After several plays, you'll find out what difficulty level is the perfect challenge for you. Chess veterans won't have to worry about a lack of challenge. The "ultimate" mode, Ultimate Chess Challenge is said to be almost impossible to beat.

All in all, Ultimate Chess Challenge is recommended for those who have an affinity for Chess. It lacks the flair of finer simulations like Chessmaster 4000 killer, but for Chess on the go, it more than fits the bill.

Title	Ultimate Chess Challenge
Publisher	Telegames
System	Atari Lynx
Graphics	6
Sound	5
Gameplay	7
Overall	7
Reviewer	<u>Keita Iida</u>